## Plan on the Use of the Life-wide Learning Grant \_\_\_\_\_\_ School Year

## Schools are required to upload this Plan or the Annual School Plan which consist of this Plan endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice. Declaration: We understand clearly the principles on the use of the Life-wide Learning Grant and, after consulting teachers on the allocation of the resources, plan to deploy the Grant for promoting the following items.

## Category 1: To organise / participate in life-wide learning activities

	Schools are	Completion of this part is not mandatory													
			Target S	Target Students Est		Estimated		<b>Domain</b> (Please select or	Brief Description of		(Please put	al Learning Ex a ✓ the approp one option can	riate box(es);		
No.	Activity Name	Proposed Date	Level	Estimated Number of Participants	Expenses (\$)	Expenses per Person (\$)	Brief Description and Objective of the Activity	fill in the domain of the activity as appropriate)	bescription of the Monitoring / Evaluation Mechanism	Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	Career-related Experiences	Subject Panel / Teacher-in-charge
1.1	Local Activities: To organise life-wide learning activities in di	fferent KLAs / cross-I	KLA / curriculum	areas to enhanc	e learning effective	ness, or to orga	nise diversified life-wide learning acti	vities to cater for	students' interests	and abilities for	stretching stu	idents' potentia	l and nurturing	in students posit	ive values and attitudes
e.g.	Career Expreience Activity	Nov 2022	S1-S3	200	\$20,000.00	\$100.00									
1	P.1 STEAM Day Theme: Gigo Gyroscope, Gigo Catapul	Second term	P.1	71	\$10,000.00	\$140.85	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
2	P.2 STEAM Day Theme: Gigo Clamping Machine, Disc Push	Second term	P.2	51	\$10,000.00	\$196.08	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
3	P.3 STEAM Day Theme: Gigo Card Programming Robot	Second term	P.3	66	\$32,500.00	\$492.42	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
4	P.4 STEAM Day Theme: Sky Dream Fund Day (航空STEAM生涯規劃課程) Objectives: 1) Assemble the drone 2) Able to control the drone 3) Learn about the duties of pilots	Second term	P.4	66	\$25,000.00	\$378.79	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
5	P.5 STEAM Day Theme: Sky Dream Fun Day (航空STEAM生涯規劃課程) Objectives: 1) Assemble the drone 2) Able to control the drone	Second term	P.5	74	\$25,000.00	\$337.84	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
6	P.6 STEAM Day Theme: Design of Electric Dino Model Objectives: Let students design and assemble their own electric dino model 1) Enhance students' understanding of a closed circuit 2) Enhance students' creativity	Second term	P.6	73	\$30,000.00	\$410.96	Enhance students' STEAM knowledge and collaboration skills.	Cross- Disciplinary (STEAM)	By teachers' observation / survey	~					STEAM (Lau)
7	Educational visits	Whole year	P.1-P.6	404	\$10,000.00	\$24.75	experiences 2) Allow students to learn and experience in real-world context	English Language	Survey, Feedback by students and teachers	~					DH2 (Lai)
8	Enrichment program for STEAM Elites (CCA group)	Whole year	P.4-P.6	220	\$20,000.00	\$90.91	<ol> <li>Foster students' application on Science, Math and Coding</li> <li>Encourage creativity</li> </ol>	Cross- Disciplinary (STEAM)	Survey filled in by teachers	~					STEAM (Fung)
9	Cross-curricular activities with Artificial Intelligence and coding (AI)	Whole year	P.1-P.6	404	\$30,000.00	\$74.26	<ol> <li>To develop computational skills by learning coding</li> <li>To develop self-directed learning skills through Artificial Intelligence</li> <li>To apply subject knowledge in</li> </ol>	Cross- Disciplinary (STEAM)	Survey filled in by teachers	~					STEAM (Fung)
10	<ol> <li>Arrange Chinese cultural activities during ECA for P.1-P.6 students</li> <li>Paper cuting, Origami, Chinese painting and calligraphy, Clay Art</li> <li>Exhibition</li> </ol>	Whole year	P.1-P.6	401	\$10,000.00	\$24.94	<ol> <li>To expose students to Chinese culture and traditions</li> <li>To create opportunity to use Chinese</li> <li>To create positive learning experiences</li> </ol>	Others, please specify: Chinese Cultural Activity	Survey filled in by teachers and students			~			ECA (KO)

			Target S	tudents	Estimated	Estimated		Domain (Please select or	Brief Description of			al Learning Ex a ✓ the approprion one option can	riate box(es);		
No.	Activity Name	Proposed Date	Level	Estimated Number of Participants	Expenses (\$)	Expenses per Person (\$)	Brief Description and Objective of the Activity	fill in the domain of the activity as appropriate)	bescription of the Monitoring / Evaluation Mechanism	<u>I</u> ntellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences	Subject Panel / Teacher-in-charge
1.1	Local Activities: To organise life-wide learning activities in d	lifferent KLAs / cross-	KLA / curriculum	areas to enhance	e learning effective	ness, or to orga	nise diversified life-wide learning act	ivities to cater for	students' interests	and abilities for	stretching stu	idents' potential	and nurturing	in students posi	tive values and attitudes
11	To arrange performances for promoting Chinese culture	Feb 2025	P.1-P.6	401	\$100,000.00	\$249.38	Promote Chinese culture education and learn to respect different cultures	Others, please specify: Chinese Cultural Activity	Survey filled in by teachers and students		V				CD1
12	To arrange exhibition of students' Chinese art works	Feb 2025	P.1-P.6	401	\$50,000.00	\$124.69	Promote Chinese culture education and learn to respect different cultures	Others, please specify: exhibition of students' art works	Survey filled in by teachers and students			~			ECA (KO)
13	School Team Training - K-Pop Dance	Whole year	P.1-P.6	30	\$20,000.00	\$666.67	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
14	School Team Training - Rope Skipping	Whole year	P.3-P.6	25	\$20,000.00	\$800.00	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
15	School Team Training - Violin	Whole year	P.1-P.6	20	\$40,000.00	\$2,000.00	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Music)	Survey filled in by teachers and students			~			ECA (KO)
16	School Team Training - Percussion Band	Whole year	P.1-P.6	30	\$40,000.00	\$1,333.33	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Music)	Survey filled in by teachers and students			~			ECA (KO)
17	School Team Training - Lion Dance	Whole year	P.1-P.6	15	\$50,000.00	\$3,333.33	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Others)	Survey filled in by teachers and students			~			ECA (KO)
18	School Team Training - Dragon Dance	Whole year	P.4-P.6	30	\$50,000.00	\$1,666.67	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Others)	Survey filled in by teachers and students			~			ECA (KO)
19	School Team Training - Chinese Sand Art	Whole year	P.4-P.6	30	\$50,000.00	\$1,666.67	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Visual Arts)	Survey filled in by teachers and students			~			ECA (KO)
20	School Team Training - Basketball	Whole year	P.1-P.6	20	\$12,000.00	\$600.00	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
21	School Team Training - Football	Whole year	P.1-P.6	20	\$10,000.00	\$500.00	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
22	Athletic Team	Whole year	P.3-P.6	40	\$8,000.00	\$200.00	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
23	Easy Sports Program (田徑簡易運動計劃)	Whole year	P.1-P.3	40	\$5,000.00	\$125.00	Stretch students' potential and nurture students' positive values and attitudes.	Physical Education	Survey filled in by teachers and students			~			ECA (KO)
24	Chinese Dance	Whole year	P.4-P.6	15	\$20,000.00	\$1,333.33	Stretch students' potential and nurture students' positive values and attitudes.	Arts (Music)	Survey filled in by teachers and students			~			ECA (KO)
25	English Drama Team	Whole year	P.2-P.6	30	\$120,000.00	\$4,000.00	Stretch students' potential and nurture students' positive values and attitudes.	English Language	Survey, Feedback by students and teachers			~			CD2 (Man)
26	Chinese Drama Team	Whole year	P.2-P.7	20	\$30,000.00	\$1,500.00	Stretch students' potential and nurture students' positive values and attitudes.	Chinese Language	Survey, Feedback by students and teachers			×			Chinese

	Activity Name			Target S	tudents	Estimated	Estimated		Domain (Please select or	Brief Description of	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)					
No.		Proposed Date	Proposed Date	Level	Estimated Number of Participants	Expenses (\$)	Expenses per Person (\$)	Brief Description and Objective of the Activity	fill in the domain of the activity as appropriate)	the Monitoring / Evaluation Mechanism	Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences	Subject Panel / Teacher-in-charge
1.1	Local Activities: To organise life-wide learning activities in di	ifferent KLAs / cross-k	KLA / curriculum	areas to enhanc	e learning effective	ness, or to orga	nise diversified life-wide learning act	ivities to cater for	students' interests	and abilities for	stretching stu	idents' potential	and nurturing	in students posit	ive values and attitudes	
27	Leadership Training Camp	Whole year	P.4-P.6	57	\$20,000.00	\$350.88	Leadership training for prefects	Leadership Training	Survey filled in by teachers and students		~				Discipline (Kwok & SGP)	
28	Student support & guidance programmes, talks and workshops - P.1 Transition Programme - P.1-3 LEAP - P.6 Students Interviewing Skill Training	Whole year	P.1-P.6	401	\$30,000.00	\$74.81	Enhance students' whole person development and life-long learning	Values Education	Survey filled in by teachers and students		~				Student Affairs1 (Li)	
29	Whole Person Development Programme: Printing of Good Kadoorian Scheme Booklets - Responsible Hero - Diligence Hero	Whole year	P.1-P.6	401	\$40,000.00	\$99.75	Enhance students' whole person development and life-long learning	Values Education	Survey filled in by teachers and students		~				V,L&MCE (Yiu)	
	P.6 Life Planning Workshops	Whole year	P.6	76	\$20,000.00		Help P.6 students understand their potential and interest in career development	Values Education	Survey filled in by teachers and students					~	V,L&MCE (Yiu)	
(Please	insert rows above if the space provided is insufficient.)															
	L		total of Item 1.1	3,932	\$937,500.00											
	Non-Local Activities: To organise or participate in non-local	Ũ	1				[		1					1		
e.g.	Exchange Tour to the Greater Bay Area	10-12 Apr 2023	S4-S5	88	\$100,000.00	\$1,136.36	Offer opportunities for students to		Survey filled in by							
1	Educational Trip to Greater Bay area (Subsidies for students' study fees)	March, 2024	P.6	76	\$20,000.00		Oner opportunities for students to experience different culture, interact with people of different parts of the world and broaden their horizon.	National Security	survey filed in by teachers and students	~	~	~			DH2 (Lai)	
2																
(Please	insert rows above if the space provided is insufficient.)				A. 0.00											
<u> </u>			total of Item 1.2	76	\$20,000.00											
		Tota	al for Category 1	4,008	\$957,500.00											

			Estimated (Pic	(Please select or Descript	Brief Description of											
	No.	Activity Name	Proposed Date	Level	Estimated Number of Participants	Expenses (\$)	Expenses per Person (\$)	Collective of the Activity do (\$)	domain of the activity as	the Monitoring / Evaluation Mechanism		<u>V</u> alues Education	<u>P</u> hysical and Aesthetic Development	Community <u>S</u> ervice	<u>Career-related</u> Experiences	Subject Panel / Teacher-in-charge
	1.1 Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes															
<u>(</u>	Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning (Compulsory)															
	No.	Item	Purpose	Estimated Expenses (\$)												

			(\$)	
e.g.	STEM Learning Kits	STEM Interest Group Activity	\$50,000.00	
1	STEAM Equipment: LEGO Education SPIKE Essential / Prime Sets	STEAM Elite training	\$20,000.00	
2	Production of products used for STEAM competitions	STEAM Elite training	\$5,000.00	
3	Printing of Student Publications	Let students and parents appreciate students' works	\$40,000.00	
4	English: "Raz-kids" Online Reading Platform Service	Promote reading of English books among students	\$19,600.00	
5	Maths: KooBits Math Portal	Promote self-directed learning in Maths among students	\$34,400.00	
6	P.E.: Learningfun platform	Promote self-directed learning in P.E. among students	\$17,640.00	
7	Joyful Reading Program 2024-25	Promote reading of Chinese and English books among students	\$4,500.00	
Pleas	e insert rows above if the space provided is insufficient.)			
	Estimated	\$141,140.00		
	Estimated Expen	\$1,098,640.00	*Excess expenditure will be convered by	

## Category 3: Estimated Number of Student Beneficiaries (Compulsory)

Total number of students in the school:	401
Estimated number of student beneficiaries:	401
Percentage of students benefitting from the Grant (%):	100%
Name of Contact Person for LWL:	Mr. CHOW Tat-keung
Post of Contact Person for LWL:	DH